

## **Tournament Rules Fall Cup, 2005**

**1. LAWS OF THE GAME:** All games will be played under international (FIFA) rules. U9-U11 games will be 8v8, a reduced 8-yard radius will be used for free kicks, and the 12 yard mark will be used for penalty kicks.

**2. TEAM AND PLAYER ELIGIBILITY:** Maximum of 18 players (14 for U9, U10 and U11) and no less than 7 players (5 for U9, U10 and U11) per team with up to 3 guest players per team. One player must be designated as keeper. Official State Rosters with ID/Player Pass Cards, Medical Release Forms (IYSA) and approved Travel Permits Forms (out of state teams) are required of all teams at registration. No player may register with more than one team. No roster changes will be approved during the course of the tournament following registration. Players must be born within the August 1<sup>st</sup>-July 31<sup>st</sup> times frame established by USYSA for the division in which they participate. No exception will be made regardless of league or state rulings to the contrary. Each team must have a designated coach.

**3. GAME LENGTH AND BALL SIZE:** All games consist of two thirty-minute halves with five minute half. (U9-U11 two 25-minute halves with five minute half) All games will be running time with the referee stopping the clock only for serious injury. U9-U12 ball size 4, all other divisions will use ball size 5. The Tournament Director and Committee reserves the right to alter game times, move games to alternate sites, shorten game times and even eliminate games in the event of inclement weather as needed to insure time completions of the tournament. If the tournament is cancelled for any reason, refund of fee for games will be pro rata as to the number of games played.

**4. SUBSTITUTIONS:** Teams may substitute without limitation during the game at times allowed under FIFA rules with the following exceptions:

All Substitutions will be made at the mid-field line with consent of the referee.

**Substitutions may take place:**

- Prior to a throw-in
- Prior to a goal kick
- At the beginning of any period of play
- After a goal by either team
- After an injury to either team when the referee stops play (1 for 1) In the event of injury, at the discretion of the referee, the player may be substituted. The referee may call for removal of a player and qualified medical personnel will determine player status. A player must be removed when blood is present.

**5. EJECTIONS AND CAUTIONS:** Any player or coach ejected from a game will be ineligible to participate at a minimum in the team's next tournament game with additional penalties as determined by the tournament director. Anyone ejected for serious foul play or violent conduct will be subject to ejection from further tournament participation. No substitution will be permitted for an ejected player.

**6. FORFEITS:** A team will be declared as "forfeit" if they cannot begin play within 5 minutes of the start of game time. A team must begin play if 7 or more players (5 or more for U9-U10) are present at game time. Any team dropping below the minimum of 7 players (5 for U9-U10) during the course of the game will be declared a "forfeit". Forfeited games are scored 3-0/10 points.

**7. UNIFORMS, EQUIPMENT, AND GAME RULES:** All players must wear shin guards with socks completely covering them. Each player must have the same uniform, each with an individual number. No jewelry is permitted with the exception of medial alert bracelets or necklaces. Both teams must report to the field marshal 30 minutes prior to game time for equipment and player ID check. Home team should provide the ball to the field marshal prior to the start of the game. (game ball is subject to referee approval). The home team on the schedule will be responsible for changing colors in the event of a conflict. Referees have final approval on all uniform and equipment issues. Coin toss by the referee will determine defending sides.

**8. PROTESTS AND FINAL ARBITRATION:** The Tournament Director is the final interpreter of the rules and reserves the right to issue final decisions on all matters pertaining to the tournament. To protest a referee's decision, a team must present its protest in writing to the Tournament Headquarters within one hour of the completion of the game. A protest bond of \$100.00 must accompany the protest. If the Tournament Committee upholds the protest, the entire protest bond will be returned. If the Tournament Committee denies the protest, then the bond will be forfeit. A referee's judgment is not a basis for protest. The Tournament Committee's decisions and or interpretations are final.

**9. ADDITIONAL RULES AND REGULATIONS:** No pets, smoking, or alcoholic beverages are permitted on the University of Illinois Sports Complexes. Parking is allowed only in designated areas.

**10. SCORING:** The winning coach (home team coach in the event of a tie) is responsible for collecting the score card from the referee and turning it in to the table at the field complex within 30 minutes of the completion of the game. Each team will be awarded points as follows:

Win = 6 points

Tie = 3 points

Loss = 0 points

Shutout = 1 point

Bonus points = 1 point for each goal scored by either team up to a maximum of 3 points

A maximum of 10 points may be awarded to the winning team

Examples: 0-0 ties will result in 4 points each team (1 point each for shutout). 1-1 tie will result in 4 points for each team, 5-1 will result in 9 points for the winning team and 1 point for the defeated team. A forfeit will result in 10 points to the winning team.

Divisions grouped in such a way that play off games will be necessary in order to allow all teams 4 games, will be played as 1<sup>st</sup> vs. 2<sup>nd</sup> place and 3<sup>rd</sup> vs. 4<sup>th</sup> place according to awarded points. Trophies will be awarded to Championship and Runner-up team. No additional points will be awarded for playoff games.

In accordance with the IYSA guidelines: U9 and U10 games will result in a Win/Loss/Tie. All U9 and U10 players will be given participation awards.

**11. STANDINGS:** The following procedure will determine the division winner, in order:

- Most points
- Winner in head to head competition between tied teams
- Most wins
- Goal differential (goals scored-goals allowed to a maximum of three goal spread per game)
- Fewest goals allowed

- FIFA penalty kick shootout from the penalty mark between tied teams, time and location determined by the tournament director following all matches in the division.

## **12. PLAYER, COACH, PARENT, AND SPECTATOR CONDUCT:**

### **On the field:**

Both teams and their coaches shall be on the same side of the field. Each team and their coaches shall remain between the midfield and the 18-yard marking (penalty area) on their designated half. All spectators and parents will remain on the opposite side of the field. All players, coaches and spectators except those players waiting to be substituted will remain 1-yard from the touchline. No one will be permitted to stand at the goal ends of the field.

Coaching is not permitted from the spectator side of the field. Coaching must be in accordance with FIFA rules and thus limited to designated technical areas. Arguments between parents/spectators or with the referee will not be tolerated. Derogatory remarks about or to the opposing team, players or coaches, the referee, the parents or spectators are not appropriate.

Team coaches and/or managers are responsible for the conduct of players, parents, coaches, and spectators at the field, hotel, or other locations for the duration of the tournament. If LICs receives complaints regarding the misconduct of any player or person associated with the teams, the Tournament Director or Committee may ask any and all individuals to leave the tournament. In addition the Tournament Director or Committee reserves the right to demand a team leave the tournament, forfeit all remaining games, and possibly bar the team from future tournament participation.

## **13. INCLEMENT WEATHER:**

In the presence of lightning or dangerous wind an immediate delay of game will be called (the referee has final determination for stopping play on his or her field). Players, coaches or spectators who ignore or defy a directive to promptly leave the fields or tents by tournament personnel risk forfeiture of the current game and or subsequent games.

Coaches and teams should report to the Tournament Director at the main site. Duration and severity of the storms will determine what actions are required to insure safety, provide for maximum tournament play, and make equitable scoring decisions.

**Rain delay guidelines:** (subject to modification by the tournament directors)

1. 5 minutes or less remaining of play the referee will declare the game complete regardless of score.
2. Delay of less than 15 minutes, all games will resume from the point of stoppage.
3. Delay of 15-30 minutes:
  - Game in the first half, will begin with the second half and be 15 minutes length.
  - Game in the second half with less than 15 minutes played, the game will continue with 10 minute remaining
  - Game in the second half with more than 15 minutes played, the game will be declared complete regardless of the score.
4. Delay of more than 30 minutes:
  - Game in the first half, will begin with the second half and be 15 minutes in length
  - Game in the second half, will be declared complete regardless of the score.

In case of extreme heat, unlimited water breaks will be granted.

The Tournament Director and Committee have the authority to make changes in games including: duration, location, schedule, and length in order for all teams will be able to complete their current or remaining games

**All decisions and/or interpretations made by the Tournament Director, Tournament Committee and Tournament Officials are final.**